

Figure 2.1

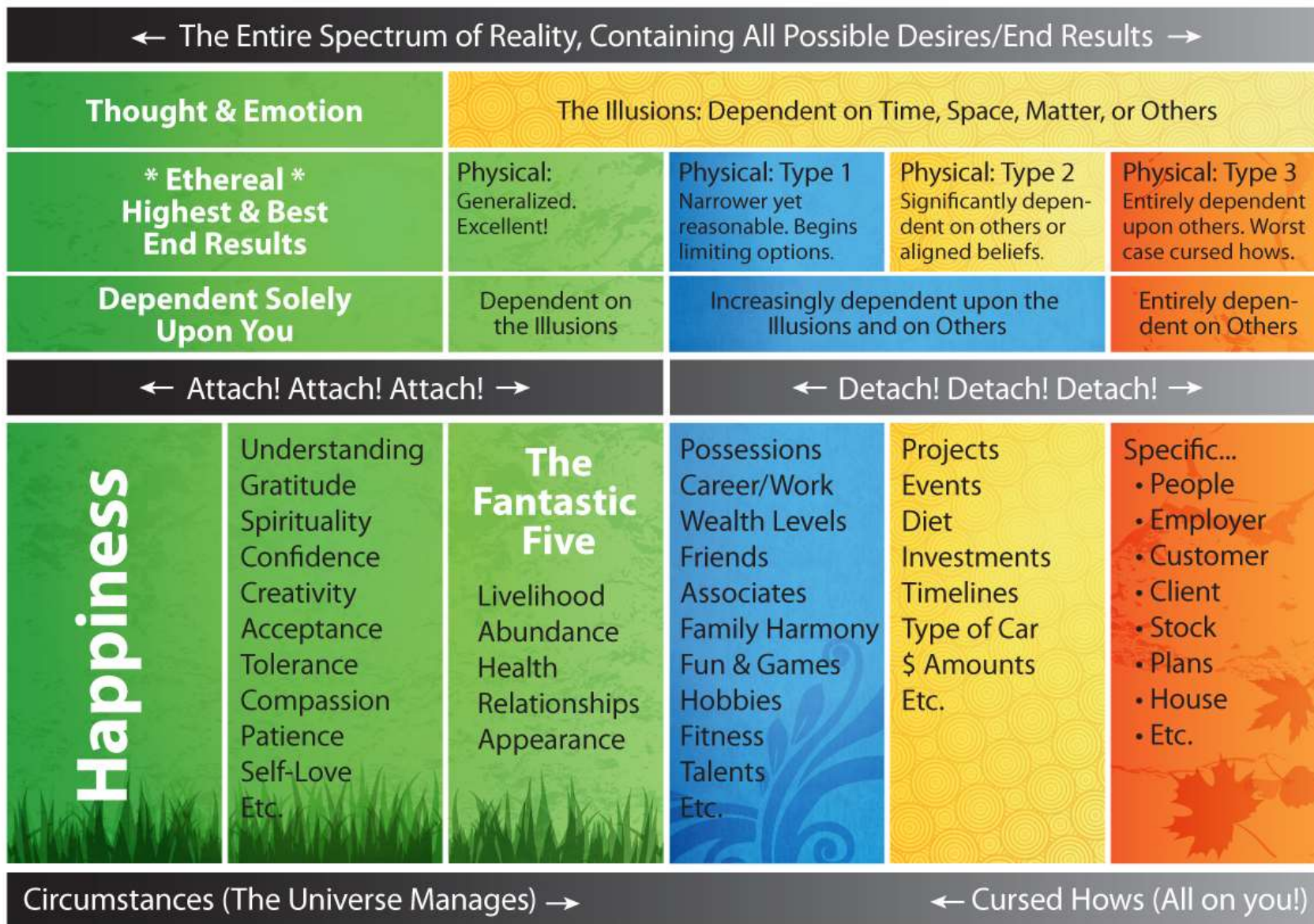
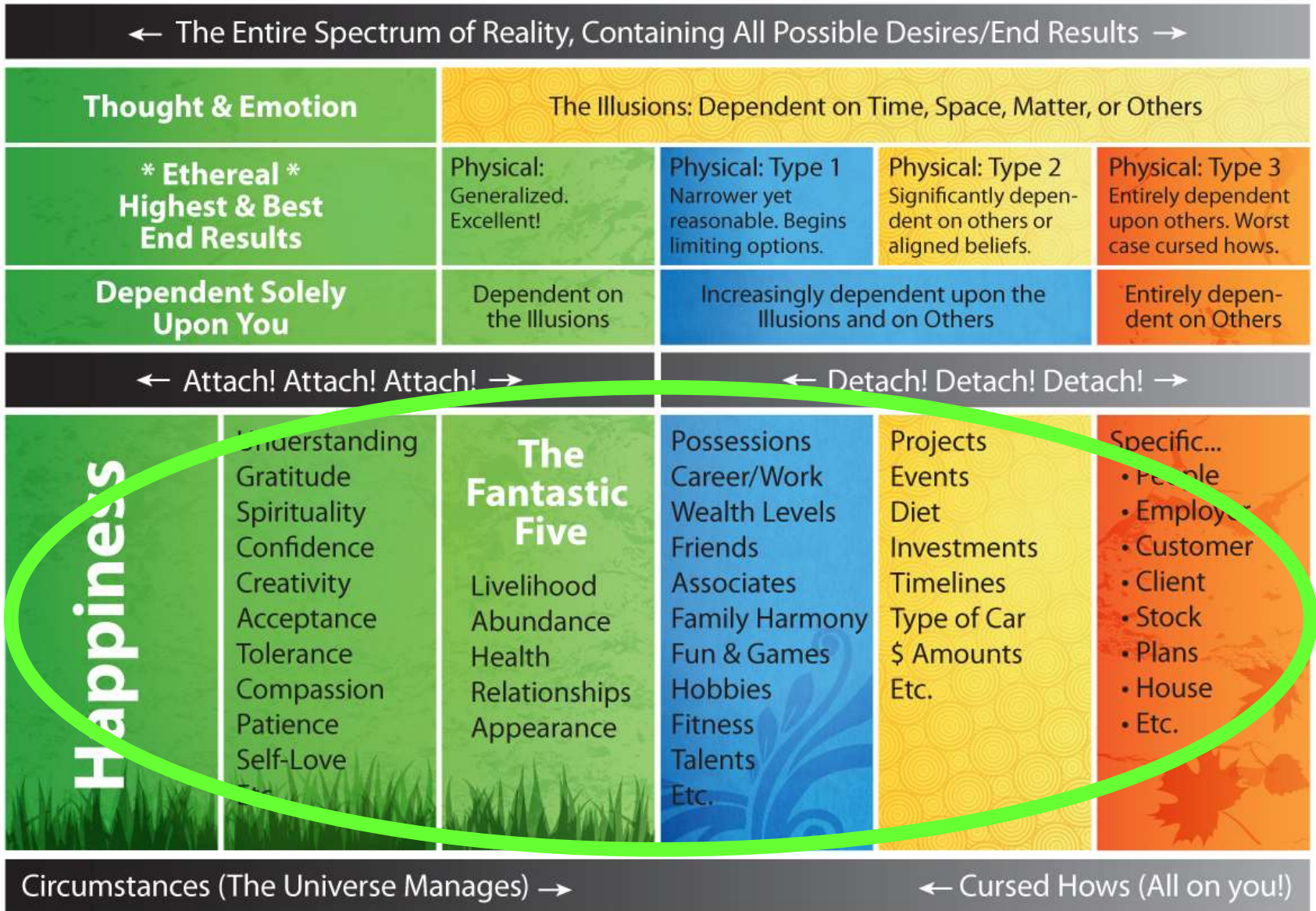


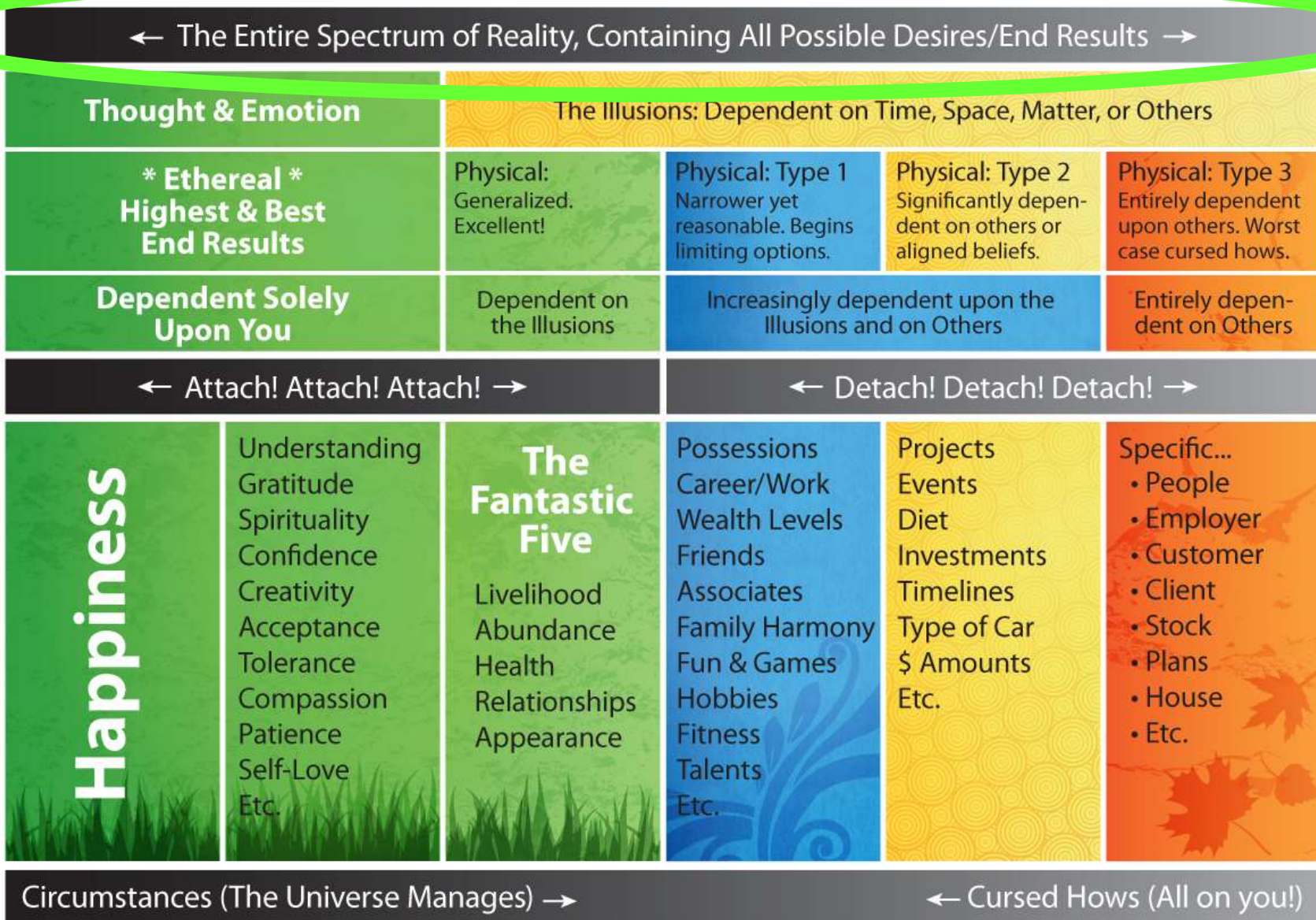
Figure 2.2

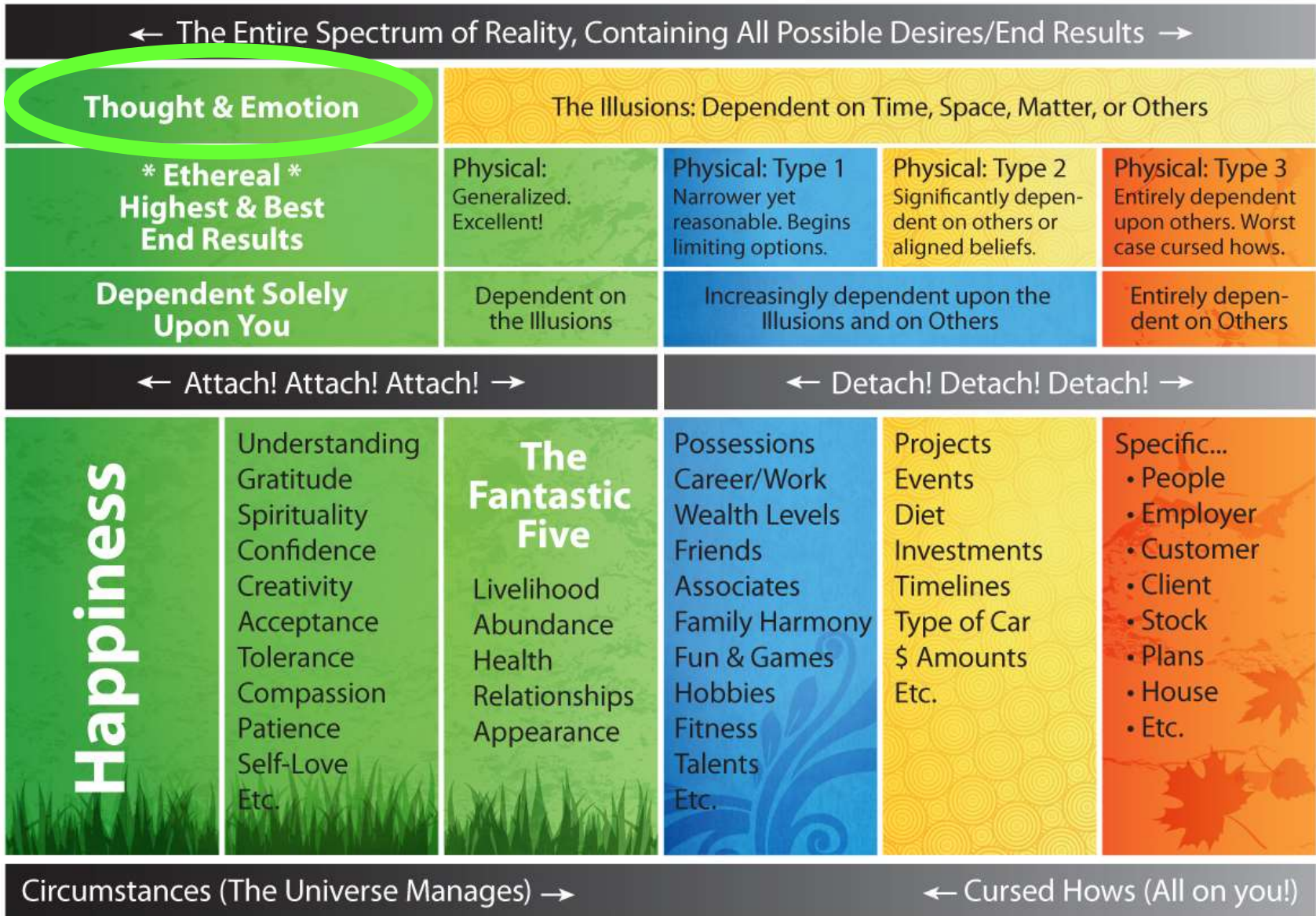




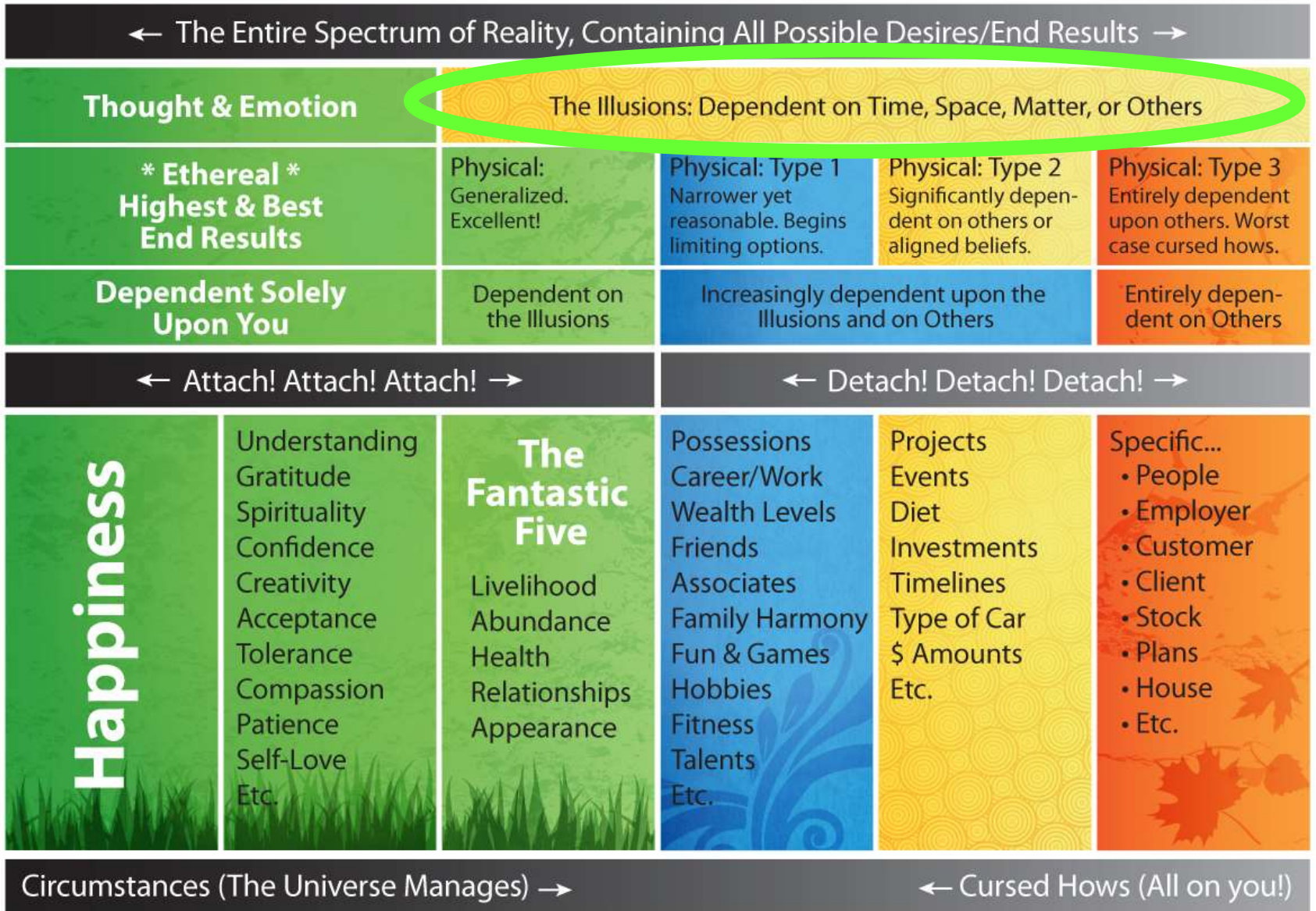
# The Matrix

Figure 2.3













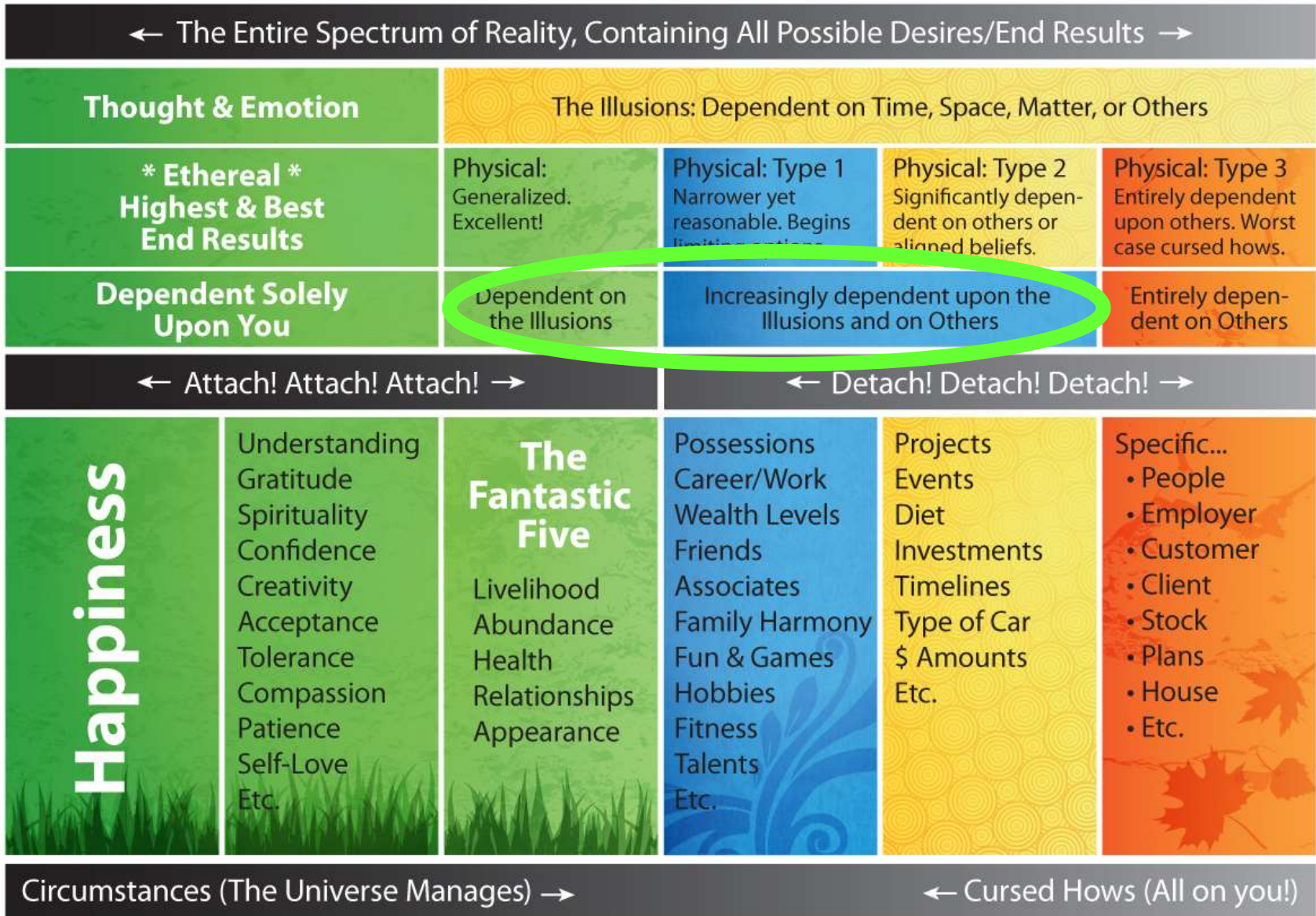
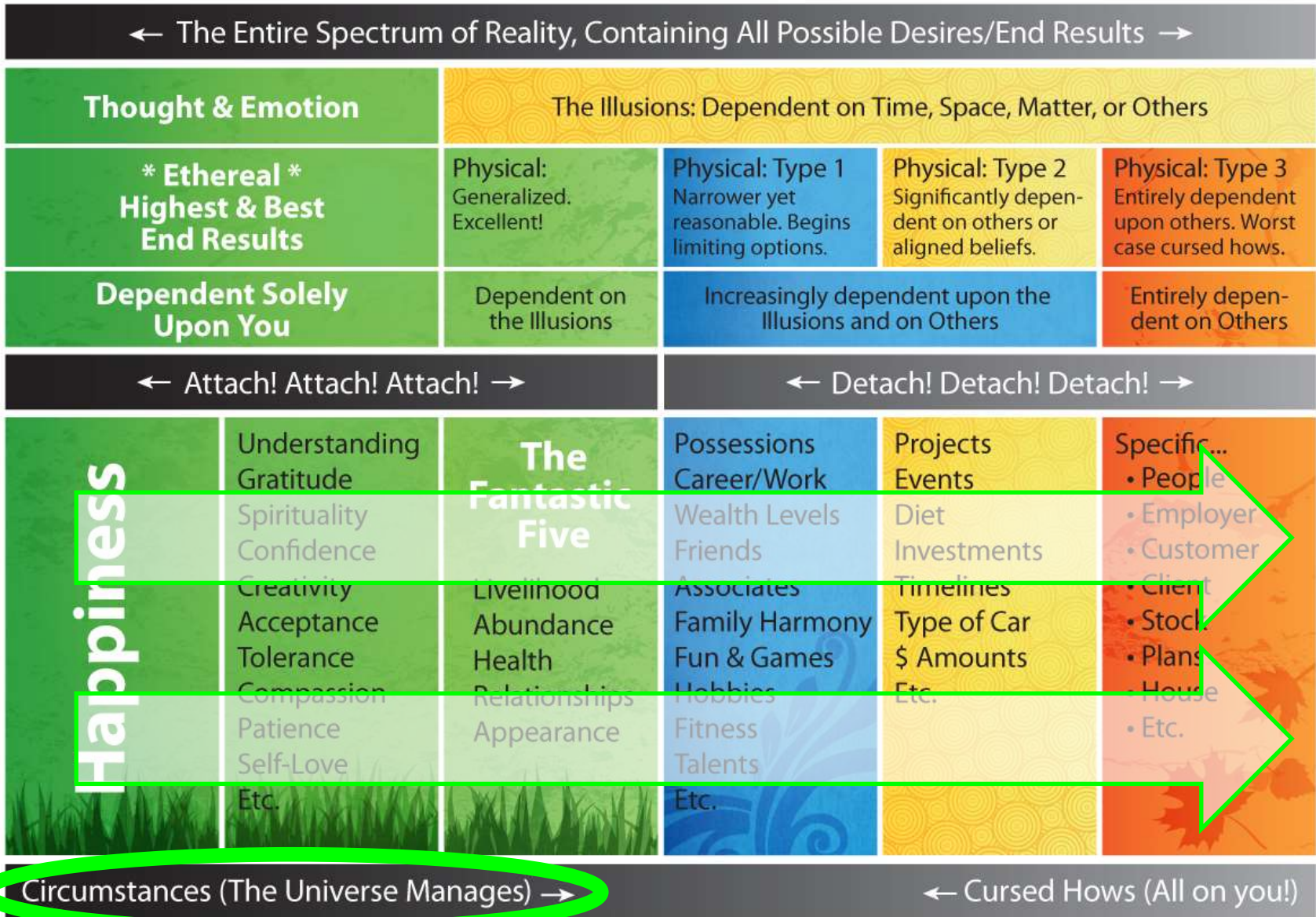
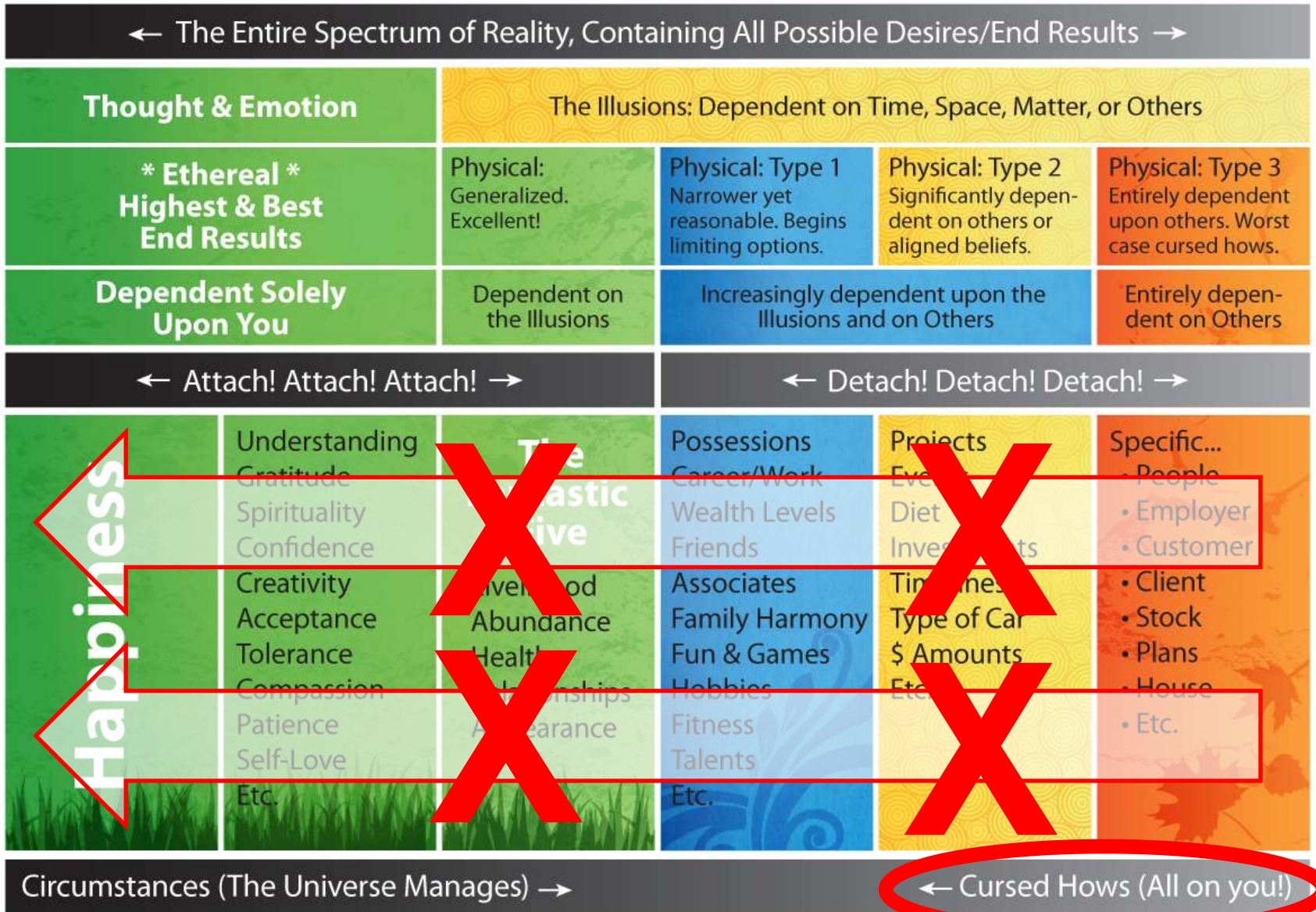




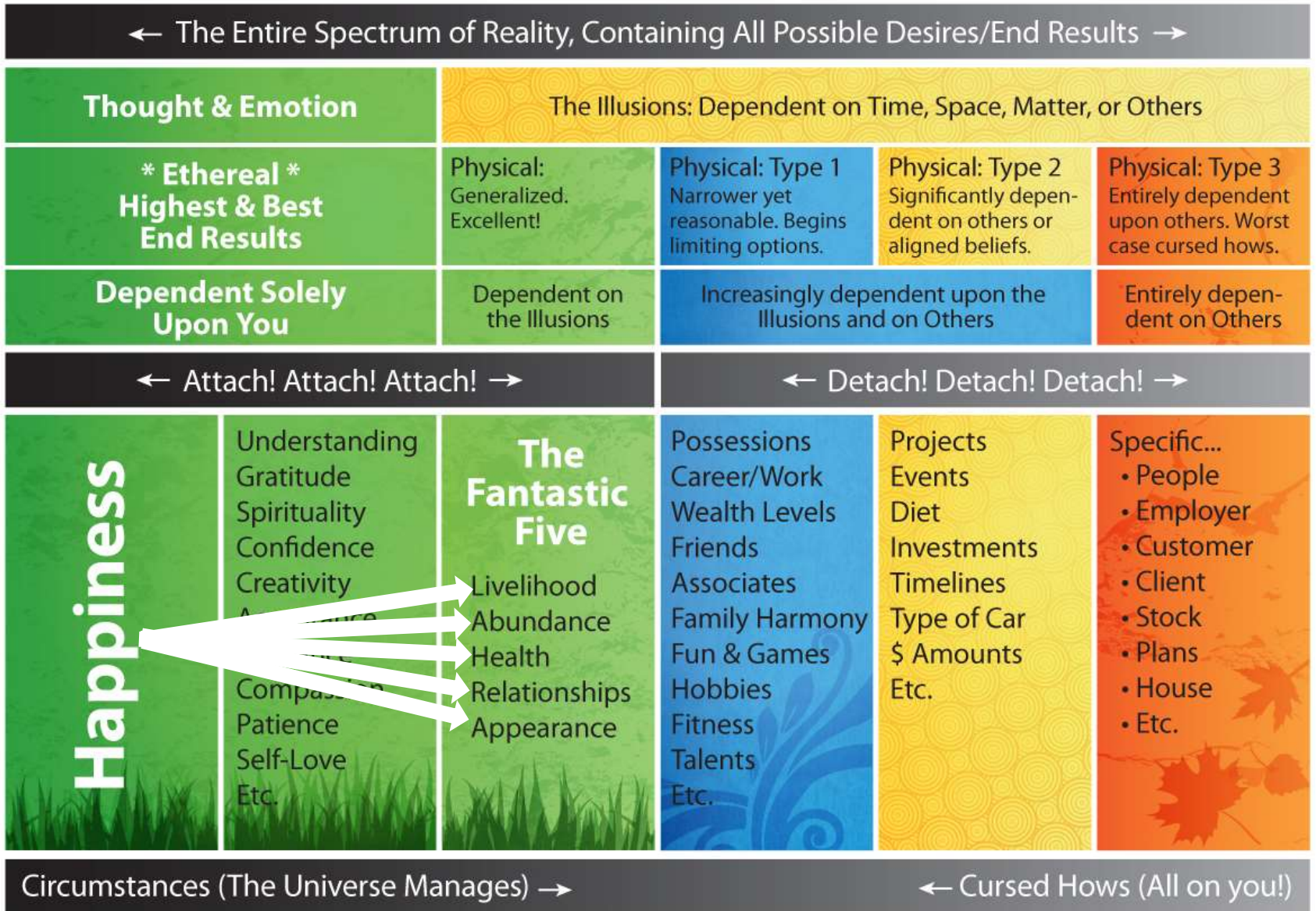


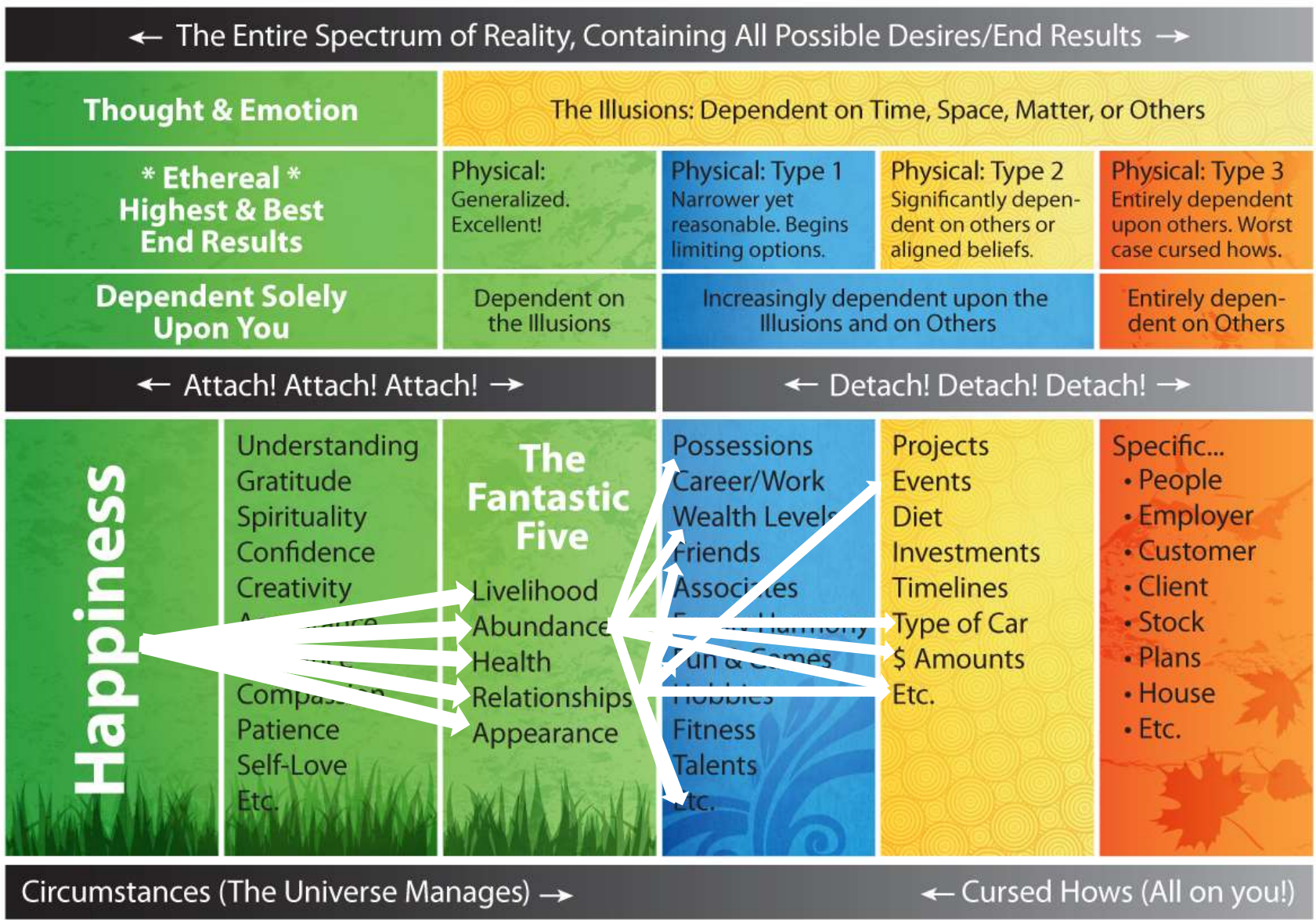
Figure 2.9



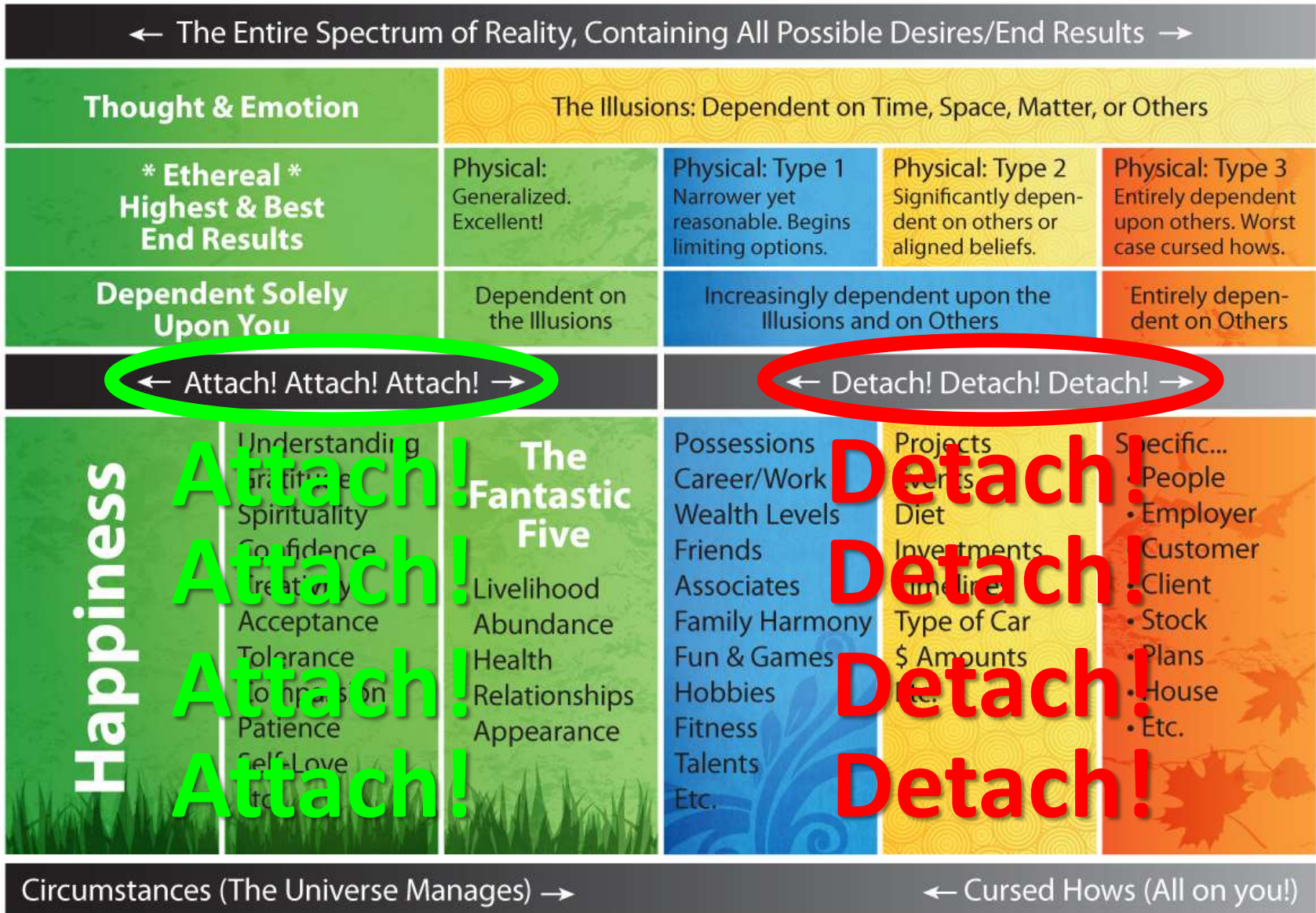












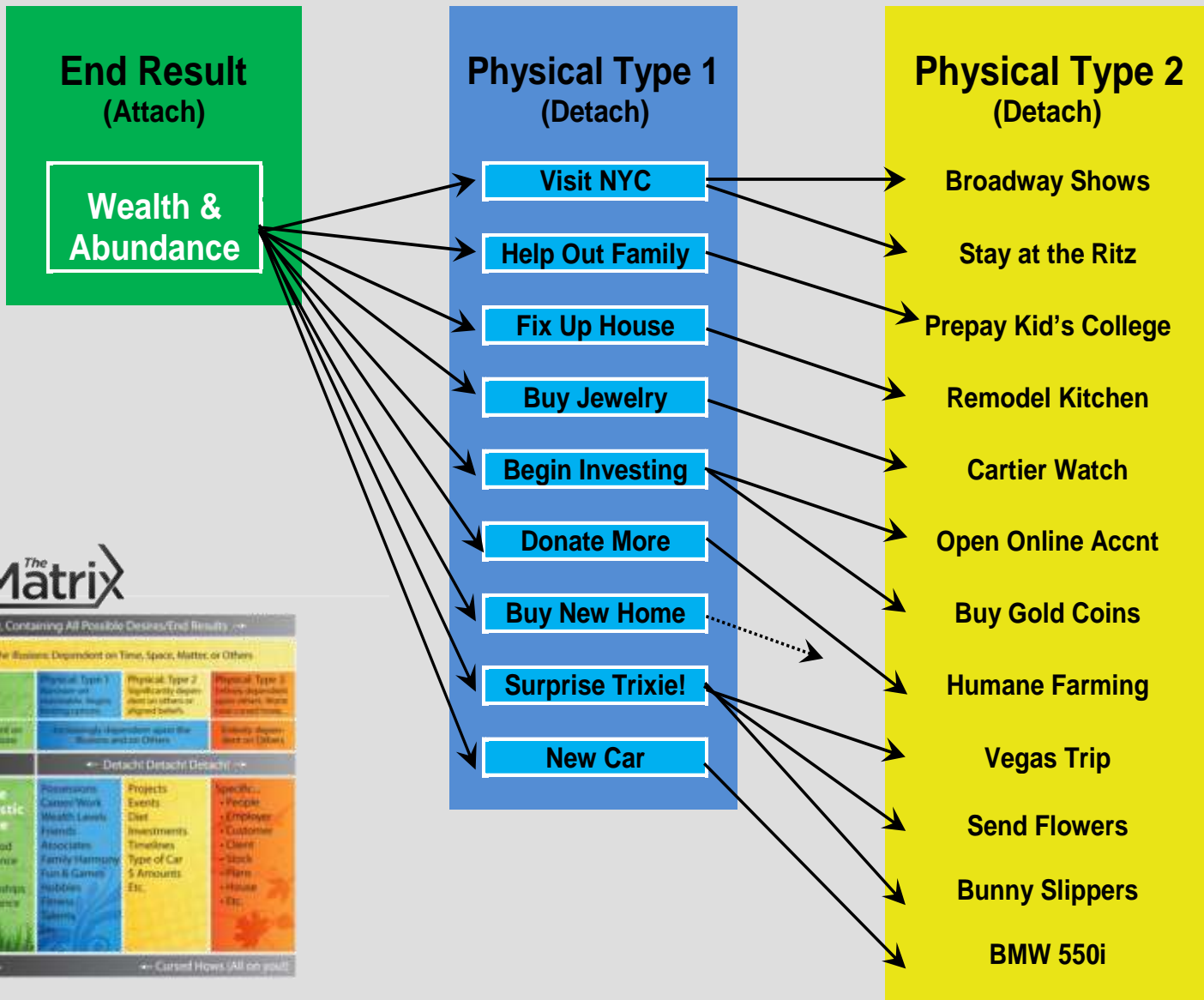




# Getting into the details...



Figure 4.1



← The Entire Spectrum of Reality, Containing All Possible Desires/End Results →

Thought & Emotion	The Basics, Dependent on Time, Space, Matter, or Others			
* Ethereal * Highest & Best End Results	Physical, Type 1 Dependent on Location, Time, Space, Matter, or Others	Physical, Type 2 Significantly dependent on others or aligned beliefs	Physical, Type 3 Relies upon others (love, hate, fear, greed, etc.)	Physical, Type 4 Relies upon self (love, hate, fear, greed, etc.)
Dependent Solely Upon You	Dependent on the Basics	Technically dependent upon the Basics and on Others	Relies upon others (Love)	Relies upon self (Love)
← Attach! Attach! Attach! →	← Detach! Detach! Detach! →			
Happiness	Understanding Gratitude Spirituality Confidence Creativity Acceptance Tolerance Compassion Patience Self-Love	<b>The Fantastic Five</b> Wellness Abundance Health Relationships Appearance	Possessions Career/Work Wealth Levels Friends Associates Family Harmony Fun & Games Hobbies Fitness Talents Sex	Projects Events Diet Investments Timelines Type of Car \$ Amounts Etc.
				Specifics: • People • Employer • Customer • Client • Stock • Plans • House • Etc.
Circumstances (The Universe Manages) →		← Cursed Hows (All on you)		

# Getting into the DETAILS

Figure 4.2

**1. End Result (One "Fab Five" item)**

<b>Wealth &amp; Abundance</b>
-------------------------------

↑ This is what you attach to! ↑

↓ Don't attach to these lesser details ↓

**2. Matrix "Type 1" Details**

<b>Visit New York City</b>
<b>Help Out family</b>
<b>Fix Up House</b>
<b>Begin Investing</b>

**3. Circle the Type 1 item that you will list finer details for in Step 4 of this exercise.**

**4. Matrix "Type 2" Details**

<b>Broadway Shows</b>
<b>Stay at the Ritz</b>
<b>Circle Line Ferry</b>
<b>Visit Museums</b>
<b>Picnic in Central Park</b>
<b>Empire State Bldg</b>
<b>Rotary / Network</b>

For ONE only, choose finer details.

1. Enter just one of the "End Results" that you'd like to manifest change in, using the top, left box.
2. Then, *taking into account your preferences and tastes*, get more specific with details you'd like to have/experience in your life.
3. For this exercise (time being a factor), circle just ONE of the Type 1 generalities that you will list greater details for next.
4. Again *taking into account your preferences and tastes*, list even finer details you'd imagine your dream life would include within the overall End Result category first chosen.

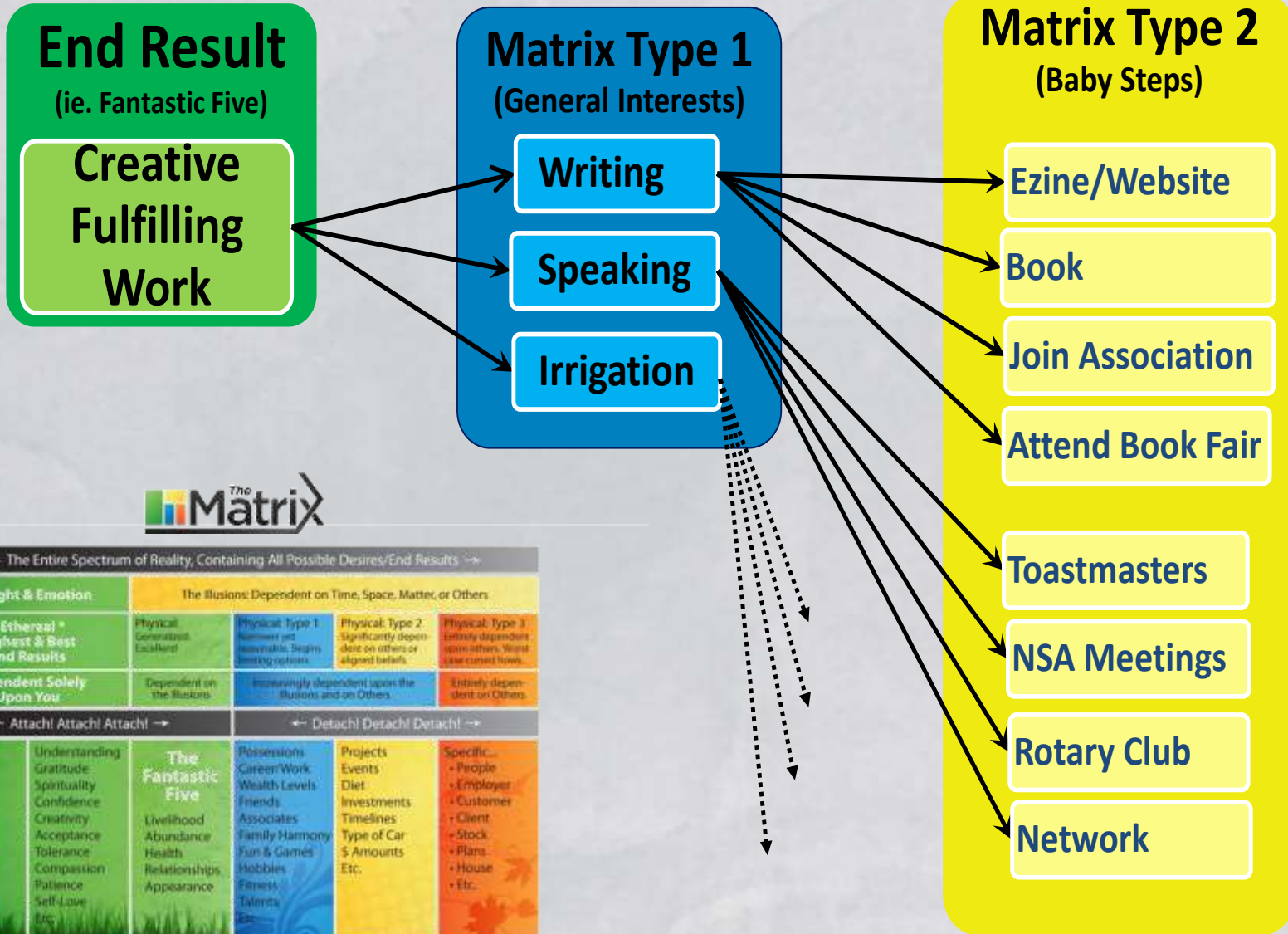




# Doors to Knock On, Pitches to Throw



Figure 5.1

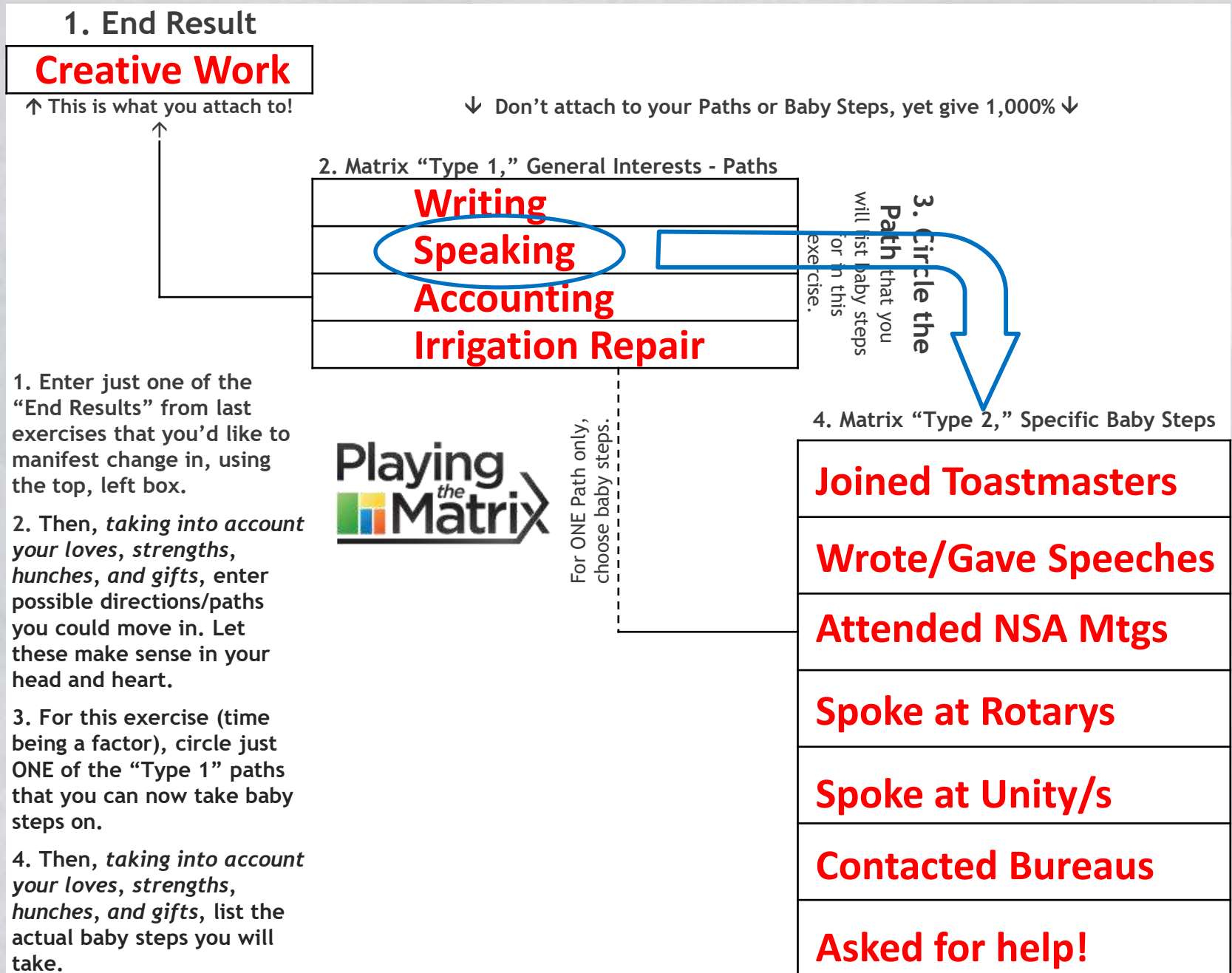


← The Entire Spectrum of Reality, Containing All Possible Desires/End Results →

Thought & Emotion		The Illusions: Dependent on Time, Space, Matter, or Others		
* Ethereal * Highest & Best End Results	Physical: Generalized Excitement	Physical: Type 1 Somewhat self- sustaining; begins forming opinions	Physical: Type 2: Significantly dependent on others or aligned beliefs	Physical: Type 3: Entirely dependent upon others. Worst case carried hows.
Dependent Solely Upon You	Dependent on the Illusions	Increasingly dependent upon the Illusions and on Others		Entirely dependent on Others
← Attach! Attach! Attach! →		← Detach! Detach! Detach! →		
Happiness	Understanding Gratitude Spirituality Confidence Creativity Acceptance Tolerance Compassion Patience Self-Love Etc.	The Fantastic Five  Livelihood Abundance Health Relationships Appearance	Possessions Career/Work Wealth Levels Friends Associates Family Harmony Fun & Games Hobbies Fitness Talents Etc.	Projects Events Diet Investments Timelines Type of Car \$ Amounts Etc.
				Specific... • People • Employer • Customer • Client • Stock • Plans • House • Etc.
Circumstances (The Universe Manages) →		← Cursed Hows (All on you!) ←		

# Taking Action (w/out messing with HOWS)

Figure 5.2





# Taking Action (w/out messing with HOWS)

Figure 5.3

